## 2020

## CIHPRS/ISRPA Dan Ireland Match Weekend Saturday 22<sup>nd</sup> USMC Match

# Sunday August 23<sup>rd</sup> Course/Mid Combo Match THIS MATCH WILL BE SHOT ON ELECTRONIC TARGETS

Central Indiana Highpower Rifle Shooters www.cihprs.org and **Sponsor:** 

Indiana State Rifle and Pistol Association www.ISRPA.org

All current NRA highpower rules will apply. **Rules:** 

**Eligibility:** Open to all.

**Entry Fees:** \$35/45 (member/non) Saturday, \$35/45 Sunday XTC or mid range, \$55/65 Sunday both

\$80/90 Saturday and Sunday (Everything)

Camp Atterbury is located SE of Indiana near the town of Edinburgh, off Highway 31. **Location:** 

**Squadding:** Squadding will be done online prior to the match. Will be shot on 2 relays, maximum 60 shooters

**Classification:** The NRA high power classification system will be used for all matches.

**Additional:** The management reserves the right to refuse any entry or cause the withdrawal of any competitor who

endangers or interferes in any way with the harmony of the match. We also reserve the right to change the match program without notice if deemed advisable. Competitors and assume all risk of accident and loss of property. Each competitor is required to bring his/her own electronic device for this

match.

## Dan Ireland USMC Match August 22<sup>nd</sup>

Match Rifle, Service Rifle, Prone XTC, and F-Class XTC **Divisions:** Rifles:

NRA Match Rifle(Rule 3.3), Service Rifle (Rule 3.1),

XTC-Prone (see below), or XTC F-Class (see below)

Any sight (Rule 3.7c). Sights:

**Ammunition:** Rule 3.17, provided by the competitor.

Aiming Targets: SR-3 at 200 and 300 yards, MR-1 at 600 yards, LR at 1000yds. Scoring Targets: SR at 200yd, SR-3 at 300yd, MR-1 at 600yd, and LR at 1000yd

## MATCH SCHEDULE

Roll call at 9:30am, First Relay will start approximately at 10:00am

Match 1-200yds, slow fire, standing, 2 convertible sighters and 20 shots fired in an infiltration block time, each shooter gets 25 minutes.

Match 2- 200yds, rapid fire, sitting, 2 sighters and 10 shots, 60 seconds

Match 3-300yds, rapid fire, prone, 2 sighters and 10 shots, 70 seconds

Match 4- 600yds, slow fire, prone, 2 convertible sighters and 20 shots fired in an infiltration block time, each shooter gets 25 minutes.

Match 5- 1000yds, slow fire, prone, unlimited sighters and 20 shots fired in an infiltration block time, each shooter gets 30 minutes.

Match 6- Course Aggregate: Matches 1-4

Match 7- Marine Corps Match Aggregate: Matches 1-5

Shooter DOES NOT NEED TO shoot match 5 if they do not want to.

# Course/Mid-Range Combo Match August 23rd 2020

**Classification:** The NRA high power classification system will be used for those shooting all matches.

The NRA High Power mid range classification will be used for those just shooting midrange

**Divisions:** Match Rifle, Service Rifle, Prone XTC, F-Class XTC, Any\*, Palma\*, F-Open\*, and F-T/R\*

\*Only available for Matches 24-26

**Rifles:** NRA Match Rifle(Rule 3.3) or Service Rifle (Rule 3.1), XTC-Prone (See below)

F-Class XTC (see below), Any Rifle (Rule 3.2), Palma Rifle (Rule 3.3.3), and

F-Class (Rule 3.4)

**Sights:** Any sight (Rule 3.7c) for all rifles accept Palma (Rule 3.7a)

**Ammunition:** Rule 3.17, provided by the competitor.

**Aiming Targets:** SR-3 at 200 and 300 yards, MR-65 at 500 yards, MR-1 at 600 yards **Scoring Targets:** SR at 200 yards, SR-3 at 300yd (Rapid), MR-63 at 300yd Slow,

MR-65 at 500yd, and MR-1 at 600yd

## THIS MATCH WILL BE SHOT ON ELECTRONIC TARGETS

## MATCH SCHEDULE

Roll call at 8:30am, First Relay will start approximately at 9:00am

Match 21- 200yds, slow fire, standing, 2 convertible sighters and 20 shots fired in an infiltration block each shooter gets 25 minutes.

Match 22-200yds, rapid fire, sitting, 2 sighters and 10 shots, 60 seconds

Match 23-300yds, rapid fire, prone, 2 sighters and 10 shots, 70 seconds

Match 24- 300yds, slow fire, prone, 2 convertible sighters and 20 shots fired in an infiltration block time, each shooter gets 25 minutes.

Match 25- 500yds, slow fire, prone, 2 convertible sighters and 20 shots fired in an infiltration block time, each shooter gets 25 minutes.

Match 26-600yds, slow fire, prone, 2 convertible sighters and 20 shots fired in an infiltration block time, each shooter gets 25 minutes.

Match 27- Course Aggregate of Matches 1,2, 3, and 6

Match 28- Mid range Aggregate of Matches 4,5, and 6

Match 29- Grand Aggregate of Matches 27 and 28

Weekend Match Aggregate (Match Rifle, Service Rifle, XTC Prone, and XTC F-Class only)

Match 31 Course Agg- Matches 6 and 27

Match 32 Prone Aggregate: Matches 5 and 28 Match 33 Grand Aggregate: Matches 7 and 29

#### **Awards**

Will be presented to the high rifle type for the following matches

Match 7, Match 29, Match 31-33

XTC Prone: Any rifle shot from the sling prone position capable of performing a magazine change during rapids. Will shoot on MR-52 at 200yd stages for scoring. If permissible by squadding MR52 will be placed on frame.

XTC Fclass: Any rifle shot with a Harris/Atlas style front bipod and rear wedge bag, no bunny bags. Rifle must be capable of performing a magazine change. Will shoot MR-52F for 200yd, SR-3R for 300yd Rapid, MR-63F for 300yd slow, MR-65F for 500yd slow, MR-1F for 600yd slow, and LR-F for 1000yd slow